

THEATRE

THR

**Department of Theatre
College of Arts and Letters**

- 101 Acting I**
Fall, Spring. 3(2-2)
Improvisational exercises, creative exercises, monologue and scene study.
- 110 Theatrical Play Analysis**
Fall, Spring. 3(3-0)
Play study in relation to theatrical production.
- 111 Introduction to Technical Theatre**
Fall, Spring, Summer. 3(2-2) C: THR 111L concurrently.
Basic aspects of theatrical design and construction. Theory, process, equipment, materials, skills and management.
- 111L Introduction to Technical Theatre Laboratory**
Fall, Spring, Summer. 1(0-2) C: THR 111 concurrently.
Intensive experience participating in the production program of the Department of Theatre. Assisting at a beginning level with a scenery crew, costume crew, electrics crew, properties crew or make-up crew.
- 211 Introduction to Lighting Design**
Fall, Spring, Summer. 3(2-2) P: THR 111 and THR 111L C: THR 211L concurrently.
Design and technical aspects regarding the design process and electrical production of stage lighting.
- 211L Introduction to Lighting Design Laboratory**
Fall, Spring, Summer. 1(0-2) P: THR 111 and THR 111L C: THR 211 concurrently.
Intensive experience participating in the production program of the Department of Theatre. Assisting at a beginning level on the lighting crew, as deck electrician or as a lighting board operator.
- 212 Introduction to Costume Design and Makeup**
Fall, Spring, Summer. 3(2-2) P: THR 111 and THR 111L C: THR 212L concurrently.
Technical aspects of the design and construction of stage costumes and costume history. Materials and techniques related to theatrical makeup.
- 212L Introduction to Costume Design and Makeup Laboratory**
Fall, Spring, Summer. 1(0-2) P: THR 111 and THR 111L C: THR 212 concurrently.
Intensive experience participating in the production program of the Department of Theatre. Assisting at a beginning level in costume construction, make up crew, or wardrobe crew.
- 214 Introduction to Scene Design**
Fall, Spring, Summer. 3(2-2) P: THR 111 and THR 111L C: THR 214L concurrently.
Design and technical aspects regarding the design process and production of stage scenery.
- 214L Introduction to Scene Design Laboratory**
Fall, Spring, Summer. 1(0-2) P: THR 111 and THR 111L C: THR 214 concurrently.
Intensive experience participating in the production program of the Department of Theatre. Assisting at a beginning level in the scenery crew, carpenter or properties run crew.

- 257 Movement for the Performer**
Fall, Spring. 2(0-4) A student may earn a maximum of 4 credits in all enrollments for this course.
Intensive practicum in techniques for developing physical and expressive awareness and movement range for the emerging performer.
- 290 Independent Study**
Fall, Spring. 1 to 4 credits. A student may earn a maximum of 6 credits in all enrollments for this course. R: Approval of department.
Special projects arranged by an individual student and a faculty member in areas supplementing regular course offerings.
- 300 Production**
Fall, Spring, Summer. 1(0-2) A student may earn a maximum of 6 credits in all enrollments for this course. R: Approval of department. SA: THR 300B
Assisting with box office, publicity, running crew, costume shop, scene shop, or actor for department productions.
- 300A Theatre Practicum - Production Emphasis**
Fall, Spring, Summer. 1(0-2) A student may earn a maximum of 4 credits in all enrollments for this course. RB: THR 211 and THR 212
Intensive experience participating in the production program of the department. Assisting at an intermediate level such as master carpenter, wardrobe master, master electrician for a departmental production.
- 300C Theatre Practicum - Area Emphasis**
Fall, Spring, Summer. 1(0-2) A student may earn a maximum of 4 credits in all enrollments for this course. RB: THR 211 and THR 212
Intensive experience participating in a departmental production. Assisting as a actor, assistant designer, or charge scenic painter.
- 301 Contemporary Acting I**
Spring. 3(0-6) P: THR 101 and THR 110 R: Open only to students in the Department of Theatre or approval of department.
Intensive practicum including scene study, rehearsal, and performance of works by twentieth century playwrights.
- 305 Stage Combat I**
Fall. 2(0-4) A student may earn a maximum of 4 credits in all enrollments for this course. P: THR 257 R: Not open to freshmen.
Basic stage combat techniques covered based on a Society of American Fight Directors Skills Proficiency Test in a single weapon.
- 309 Acting for the Camera**
Fall. 2(0-4) A student may earn a maximum of 4 credits in all enrollments for this course. P: THR 101 R: Not open to freshmen.
Acting techniques for work on camera in many genres.
- 310 Acting for Non-Majors**
Fall, Spring. 3(2-2) P: THR 101 R: Not open to students in the Department of Theatre.
Emphasis on vocal interpretation and characterization. Department play attendance required.

- 312 Design Media and Techniques**
Spring of even years. 3(2-2) RB: THR 211 or THR 212
Rendering and design techniques for effective costume and scenic design.
- 313 Period Research and Resources**
Fall. 3(3-0) A student may earn a maximum of 6 credits in all enrollments for this course. R: Open to students in the Department of Theatre.
Methodology for researching historical customs and artifacts that directors and designers adapt for use in sets, props, costumes, lighting, acting and directing.
- 314 Stagecraft**
Fall. 3(2-2) P: THR 211
Theory and techniques of stagecraft for theatrical production.
- 315 Drafting for Theatre**
Spring. 3(2-2) P: THR 211
Methods and development of techniques used in theatrical drafting.
- 316 Stage Management**
Fall, Spring. 3(2-2) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 111 and THR 111L RB: THR 211 or THR 212 or THR 214
Practices and duties of stage management including principles of organization, scheduling, blocking notation, and production management.
- 341 Beginning Play Directing**
Fall, Spring. 3(0-6) P: (THR 101 and THR 110 and THR 111 and THR 111L) and (THR 211 or THR 212 or THR 214)
Intensive study in concepts and techniques of stage directing and directing theories.
- 350 Plays as Film**
Fall of even years. 3(2-2)
Comparison of plays and musicals that are also films, with emphasis on structural changes from the play to film.
- 357 Movement for the Actor**
Spring. 2(0-4) A student may earn a maximum of 4 credits in all enrollments for this course. P: THR 257
Continued development of the actor's instrument and application of Laban's effort and spatial concepts. Advanced work with improvisation, alignment, and physical character invention through the introduction of neutral masks.
- 390 Special Topics in Theatre and Dance**
Fall, Spring, Summer. 1 to 4 credits. A student may earn a maximum of 8 credits in all enrollments for this course. R: Open to students in the Department of Theatre or in the Dance Specialization.
Special topics supplementing regular course offerings proposed by faculty on a group study basis.
- 401 Contemporary Acting II**
Spring. 3(0-6) A student may earn a maximum of 9 credits in all enrollments for this course. P: THR 257 and THR 301 and THR 402 R: Open to students in the Department of Theatre.
Intensive practicum including scene study, rehearsal, and performance of works by twentieth-century American playwrights such as Williams, Miller, O'Neill, Albee, and Odets.

Theatre—THR

- 402 Voice Studio**
Fall, Spring. 2(0-4) A student may earn a maximum of 4 credits in all enrollments for this course. P: THR 101 RB: THR 301 R: Open to students in the Department of Theatre.
Intensive practicum in advanced techniques for developing physical awareness in voice as an instrument of expression.
- 403 Voice Studio II**
Spring. 2(0-4) A student may earn a maximum of 4 credits in all enrollments for this course. P: THR 402
Extended development of the actor's vocal instrument and application to heightened text including poetry, narrations, speeches, the American Standard dialect, and numerous international accents and dialects.
- 405 Stage Combat II**
Spring. 2(0-4) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 305 R: Not open to freshmen.
Advanced stage combat techniques. Students to may earn two Society of American Fight Directors Skills Proficiency actor/combatant certifications after completion.
- 406 Classical Acting**
Fall. 3(0-6) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 257 and THR 301 and THR 402 and THR 431 R: Open to students in the Department of Theatre.
Experience in classical acting utilizing Greek, Elizabethan, and Restoration texts.
- 408 Acting: Techniques**
Spring. 3(1-4) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 401
Acting skills and techniques, including improvisation and Stanislavskian techniques.
- 409 Auditioning**
Fall. 2(0-4) P: THR 301
Theory and practice of techniques used for production casting in the theatre and elsewhere. Monologues, cold readings, and improvisations. Interview and resume preparation.
- 411 Stage Lighting Design**
Fall, Spring. 3(2-2) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 211 and THR 211L
Theory and practice in lighting design and equipment. Application of light to stage production through play analysis, color theory, and the development of lighting plot.
- 412 Stage Costume Design**
Fall, Spring. 3(2-2) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 212 and THR 212L
Creating stage dress through script, color, and fabric analysis. Practical application through rendering draping and fabrication.
- 413 Stage Make-up**
Fall, Spring, Summer. 3(2-2) P: THR 111 and THR 111L or approval of department RB: THR 212 and THR 212L
Theory and application of two-dimensional and three-dimensional make-up for the stage.
- 414 Stage Scene Design**
Fall, Spring. 3(2-2) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 214 and THR 214L
Creating stage scenery through script, color, and architectural analysis. Practical application through rendering and technical drawing.
- 415 Scene Painting**
Fall of even years. 3(0-6) A student may earn a maximum of 6 credits in all enrollments for this course. RB: THR 211 R: Not open to freshmen.
Techniques in scene painting for drops, scenery units and floor treatment for a variety of theatrical spaces.
- 416 Audio and Visual Technology**
Fall, Spring. 3(2-2) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 211 and THR 211L RB: THR 411
Development of theatrical audio and visual technology skills through hands-on application and advanced study. Practical applications in audio workstations, computer programs and hands-on techniques.
- 417 Theatrical Costume Construction I: Advanced Sewing and Patterning**
Fall. 3(0-6) P: THR 212
Pattern development, draping, pattern drafting, and advanced construction techniques for the theatrical costuming field.
- 418 Theatrical Costume Construction II: Costume Crafts**
Fall. 3(0-6) P: THR 212
Millinery, armor, jewelry, fabric modification including dyeing, distressing, silk painting, and batik, and other craft techniques used in the theatrical costuming field.
- 419 Digital Design for Theatre**
Spring. 3(2-2) P: THR 211 and THR 212 RB: THR 411 and THR 412 and THR 414
Common software tools for theatrical production designers in costumes, scenery, and lighting.
- 421 Creative Dramatics**
Fall, Spring. 3(2-2) R: Not open to freshmen or sophomores.
Techniques for developing playmaking, story dramatization and improvisational skills in young people. Emphasis on school, camp and recreational use.
- 422 Children's Theatre**
Spring of odd years. 3(2-2) R: Not open to freshmen or sophomores.
Development and application of skills for producing traditional or improvised performances for children. Projects may originate with play script and culminate in audience assessment.
- 431 History of Theatre to 1850 (W)**
Fall of even years. 3(3-0) P: Completion of Tier I writing requirement. RB: IAH 201 R: Not open to freshmen or sophomores.
Theory and practice from mythic and cultic origins to the beginning of stage realism. Emphasis on theatre as an expression of its social and cultural matrix.
- 432 History of Theatre since 1850**
Spring of odd years. 3(3-0) RB: IAH 201 R: Not open to freshmen or sophomores.
Crisis and change in theatre architecture and dramatic forms. Dominance of commercial theatre, the rise of educational theatre, and the impact of high technology.
- 441 Advanced Play Directing**
Fall, Spring. 3(2-2) P: THR 341 R: Open to juniors or seniors in the Department of Theatre.
Advanced directing skills, theories, and techniques applied to the non-realistic play. Works selected from Shakespeare, the musical theatre, and other non-realistic forms used as practicum.
- 480 Study Abroad in Theatre**
Summer. 1 to 4 credits. A student may earn a maximum of 4 credits in all enrollments for this course. R: Approval of department; application required.
Current state of theatre through productions, workshops, tours and classes with theatrical professionals at a chosen destination outside the United States. Field trip required.
- 481 Study Away in Theatre**
Summer. 1 to 4 credits. A student may earn a maximum of 4 credits in all enrollments for this course. R: Approval of department; application required.
Current state of theatre through productions, workshops, tours and classes with theatrical professionals at a chosen destination within the United States. Field trip required.
- 490 Independent Study**
Fall, Spring. 1 to 4 credits. A student may earn a maximum of 6 credits in all enrollments for this course. R: Approval of department.
Special projects arranged by an individual student and a faculty member in areas supplementing regular course offerings.
- 492 Senior Seminar**
Fall. 2(0-4) R: Open to seniors in the Department of Theatre.
Contemporary theatre, dance, and performance theory and practice.
- 493 Internship in Theatre**
Fall, Spring, Summer. 1 to 3 credits. A student may earn a maximum of 6 credits in all enrollments for this course. R: Open to students in the Department of Theatre. Approval of department.
Supervised work as a theatrical artist in a professional or organizational setting. Required workshop component.
- 494 Performance Tour**
Fall, Spring. 3(0-6) A student may earn a maximum of 6 credits in all enrollments for this course. RB: Cast members of touring production. R: Approval of department.
Rehearsal for and participation in the various departmental touring productions.
- 801 Practicum: Acting**
Fall, Spring. 3(2-2) A student may earn a maximum of 18 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre.
Methodologies and principles of varying acting theorists. Application to selected dramatic texts.
- 802 Stage Voice**
Fall. 2(0-4) A student may earn a maximum of 6 credits in all enrollments for this course. R: Open only to graduate students in the Department of Theatre.
Principles and exercises for developing the speaking voice. Application to selected dramatic texts.

- 803 Acting Theory**
Fall, Spring. 3(3-0) R: Open to graduate students in the Department of Theatre.
Theories, processes, techniques, and styles of acting set forth in the writings of prominent performers, teachers and critics.
- 804 Practicum: Voice**
Fall, Spring. 2(0-4) A student may earn a maximum of 12 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre.
Methodologies and principles of varying vocal theorists. Application to selected dramatic texts.
- 805 Practicum: Movement**
Fall, Spring. 2(0-4) A student may earn a maximum of 12 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre.
Methodologies and principles of varying movement theorists. Application to selected dramatic texts.
- 809 Stage Combat**
Spring. 2(1-2) P: THR 450
Safe and effective methods of depicting violence for stage and film. Hand to hand combat such as kicks, punches, and falls. Weapon work with rapier, dagger, broadsword, quarterstaff, foil, axe and shield.
- 811 Problems in Theatre Design**
Spring. 3(2-2) A student may earn a maximum of 15 credits in all enrollments for this course. R: Open only to graduate students in the Department of Theatre.
Approaches to design problems in costumes, scenery, lighting, architecture, properties, or sound.
- 812 Modern and Contemporary Theatrical Design**
Fall of odd years. 3(3-0) R: Open only to graduate students in the Department of Theatre.
Scenic design concepts from Appia and Craig to the present.
- 813 Period Resources and Research**
Fall, Spring. 3(3-0) R: Open to graduate students in the Department of Theatre.
Methodology used in researching historical customs and artifacts that actors, directors and designers adapt for use in acting styles, scenery, costumes, props, and directing.
- 814 Digital Design Media for Theatre**
Spring. 3(2-2) A student may earn a maximum of 6 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre.
Targeted exploration of common software tools for theatrical production designers in scenery, costumes and lighting.
- 830 Introduction to Graduate Studies**
Fall, Spring. 2 to 3 credits. A student may earn a maximum of 3 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre.
Critical thinking methods, research techniques, and scholarly theory and writing. Understanding analytical and evaluative thinking and knowledge creation. Examination and critique of dramatic work.
- 831 Studies in Theatre History**
Fall of odd years, Spring of odd years. 3(3-0) A student may earn a maximum of 12 credits in all enrollments for this course. R: Open only to graduate students in the Department of Theatre.
Selected periods and genres of world theatre history. Theatre as cultural expression and as performance art. Topics vary.
- 832 Studies in Comparative Theatre and Drama**
Fall, Spring. 3(3-0) A student may earn a maximum of 12 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre.
Comparative study of selected playwrights, developments, movements, and trends in world drama from their beginnings to the present.
- 833 Contemporary Issues of Theatrical Theory and Criticism**
Fall. 3(3-0) R: Open only to graduate students in the Department of Theatre.
Critical and theoretical texts on drama from the early Greeks to the present.
- 834 Professional Aspects**
Fall, Spring. 2(1-2) R: Open to graduate students in the Department of Theatre.
Preparation for a career as theatre professional or academician.
- 841 Advanced Directing Practices**
Spring of even years. 3(2-2) A student may earn a maximum of 6 credits in all enrollments for this course. R: Open only to graduate students in the Department of Theatre.
Directing theory and practice in contemporary theatre, including research and experimentation.
- 870 Collaborative Studio in Theatre**
Fall, Spring. 3(1-4) A student may earn a maximum of 6 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre.
Creating productions in the areas of directing, acting, scene design, costume design, lighting design, and sound design within a collaborative setting. Practical application through area specified media.
- 890 Independent Study**
Fall, Spring, Summer. 1 to 4 credits. A student may earn a maximum of 8 credits in all enrollments for this course. R: Open only to graduate students in the Department of Theatre or approval of department.
Special projects, directed reading, and research arranged by an individual graduate student and a faculty member in areas supplementing regular course offerings.
- 894 Special Projects in Theatre**
Fall, Spring. 1 to 4 credits. A student may earn a maximum of 10 credits in all enrollments for this course. R: Open only to graduate students in the Department of Theatre. Approval of department.
Special projects related to specific assignments in acting, directing, or design in departmentally approved production.
- 899 Master's Thesis Research**
Fall, Spring, Summer. 2 to 4 credits. A student may earn a maximum of 4 credits in all enrollments for this course. R: Open only to graduate students in the Department of Theatre.
Directed research leading to a master's thesis, used in partial fulfillment of Plan A master's degree requirements.